



EDGE17
THINK.DREAM.LIVE.
7th-9th APRIL



BUGHUNT

Event Description:-

Do you often find faults in others' codes? Or are you always on the hunt for errors whenever you see a code? Well, then this event might just be for you. Find out the trickiest of bugs in the simplest codes and correct them in the shortest and smartest way possible. Beat the others to the finish and claim the prize.

Team Size:-

A team can consist of at most 2 members (Single member teams are also allowed).

Event Timeline and Rules:-

The event will consist of 2 rounds and will be held over the span of two days.

Preliminary Round:-

The first round is going to be an MCQ round on the languages C, C++ and Java. A team may choose any one of the three languages. This round will test the fundamental skill of the participants in the language they choose. And, based on the score of this round around 30 teams will be selected for the final round.

Final Round:-

This is going to be a Debugging round. Again C, C++ and Java will be the languages of choice for the teams. All the teams will be provided with some buggy code snippets and they will have to correct these code snippets in the minimum number of steps possible. Teams will be marked based on the number of steps they take to correct a code snippet and also the time taken to correct it.

The co-ordinators have the right to change the rules and judging criteria of the contest at any time they deem fit.