



EDGE17
THINK. DREAM. LIVE.
7th-9th APRIL



CSGO COLLEGE LEAGUE

*For the action frenzy college studying aficionados who got a trigger for an arm and
flashbang for the other.*

CSGO. 5v5 standard matchmaking rules as always.

MAPS:

(Valve official versions of the maps in the Active Duty Map Group)

1. De_cache
2. De_cbble
3. De_dust2
4. De_nuke
5. De_mirage
6. De_train
7. De_overpass

MAP SELECTION

A coin flip decides which is Team B.

Best of one: Ban A - Ban B - Ban A - Ban B - Ban A - Ban B - Last map is the map to be played.

Best of three: Ban B - Ban A - Pick B - Pick A - Ban A - Ban B - Last map remaining is the tie breaker.

Side choice (CT/T) for every map is decided by a knife round.

ELIGIBILITY

Participants must bring their college/school id card.

SETTINGS

Freeze Time - 15 seconds

Round Time - One minute and 55 seconds

Regulation Max Rounds - 15

Regulation Start Money - \$800

Regulation Side Selection - Knife for sides

Overtime Max Rounds - 3

Overtime Start Money - \$10,000

Overtime Side Selection - In overtime, teams first play the side they last played in regulation



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(NOTE: In case of deadlocks, the admin's decision is final and irrevocable)

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