



CSGO PRO LEAGUE

Tailor crafted for the professionals. Bigger platform. Bigger stakes.

CSGO. 5v5 standard matchmaking rules as always.

MAPS

(Valve official versions of the maps in the Active Duty Map Group)

1. De_cache
2. De_cbble
3. De_inferno
4. De_nuke
5. De_mirage
6. De_train
7. De_overpass

MAP SELECTION

A coin flip decides which is Team B.

Best of one: Ban A - Ban B - Ban A - Ban B - Ban A - Ban B - Last map is the map to be played.

Best of three: Ban B - Ban A - Pick B - Pick A - Ban A - Ban B - Last map remaining is the tie breaker.

Side choice (CT/T) for every map is decided by a knife round.

SETTINGS

Freeze Time - 15 seconds

Round Time - One minute and 55 seconds

Regulation Max Rounds - 15

Regulation Start Money - \$800

Regulation Side Selection - Knife for sides

Overtime Max Rounds - 3

Overtime Start Money - \$10,000

Overtime Side Selection - In overtime, teams first play the side they last played in regulation

(NOTE: In case of deadlocks, the admin's decision is final and irrevocable)



EDGE17
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7th-9th **APRIL**



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